

Decoding Balanced Linear Code with Preprocessing

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Intro

Nearest Codeword Problem (NCP)

Input: (C, w)

$$\boxed{w} = \boxed{C} \boxed{x} + \boxed{e}$$

- Generator matrix $C \in \mathbb{F}_2^{m \times n}$ representing a linear code $\mathcal{C} = \{C \cdot x : x \in \mathbb{F}_2^n\}$
- Target vector $w \in \mathbb{F}_2^m$

Search problem find x , minimize the distance $\|C \cdot x - w\|$

$$\text{Error rate: } \frac{1}{m} \min_x \|C \cdot x - w\|$$

Decision problem decide whether w is close to or far from \mathcal{C}

Intro

Balanced Nearest Codeword Problem (BNCP)

Input: (C, w)

\mathcal{C} is β -balanced: all non-zero $v \in \mathcal{C}$, the hamming weight $\|v\| \in \frac{1}{2}(1 \pm \beta)m$

- Generator matrix $C \in \mathbb{F}_2^{m \times n}$ representing a linear code $\mathcal{C} = \{C \cdot x : x \in \mathbb{F}_2^n\}$
- Target vector $w \in \mathbb{F}_2^m$

Search problem find x , minimize the distance $\|C \cdot x - w\|$

Decision problem decide whether w is close to or far from \mathcal{C}

Most linear codes are $\Theta(\sqrt{n/m})$ -balanced

Intro

Related work

Prange's algorithm [Pra62]

Pick information set and solve linear equations

Error rate $O(\log n/n)$ yields poly-time decoding

Statistical decoding [Jab01, Ove06, CDAMHT22, CDAMHT24]

Use inner products with light dual codewords

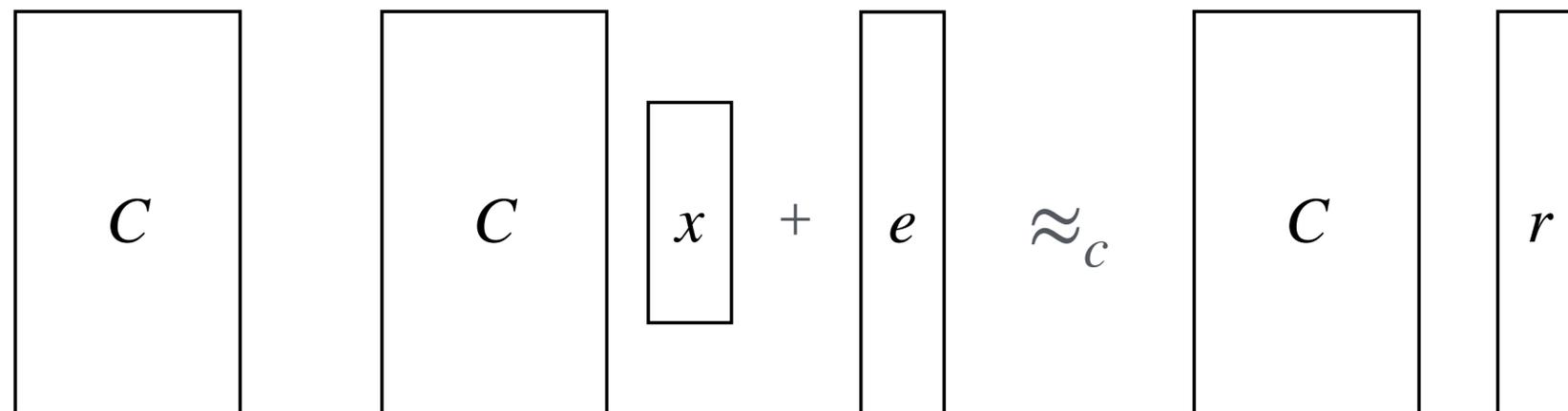
Better experimental performance for low-rate codes

Intro

Learning Parity with Noise (LPN) and Cryptography

Learning Parity with Noise [BFKL93]

Distinguish corrupted codeword from random vector



Average-case decisional NCP

Intro

Learning Parity with Noise (LPN) and Cryptography

Applications in cryptography

Public Key Encryption	[Ale03]
Collision Resistant Hashing	[AHI+17, BLVW19, YZW+19]
Others	[BLSV18, BF22, AMR25]

Main Result

Algorithm with Preprocessing

β -balanced code \mathcal{C} and target w

- Preprocessing phase:

$H \leftarrow \text{Pre}(C)$ Input: generator matrix C **Inefficient**

- Online phase:

$\text{YES/NO} \leftarrow \text{Decide}(w; H)$ Input: vector w (either η -close to or β -far)

$x \leftarrow \text{Search}(w; H)$ Input: noisy codeword $w = C \cdot x + e$ with error rate η

Main Result

Algorithm with Preprocessing for DBNCP

Theorem 1. There is an algorithm with preprocessing for $\text{DBNCP}_{\beta,\eta}$ with both advice size and running time $m^2 \exp[O(\eta n / \log(1/\beta))]$.

Corollary 1. When $\eta = O(\log^2 n / n)$, there is an algorithm with preprocessing for DBNCP with both advice size and running time polynomial in n .

Techniques

High-Level Ideas: light dual vectors

Input (C, w) , denote $w = C \cdot x + e$

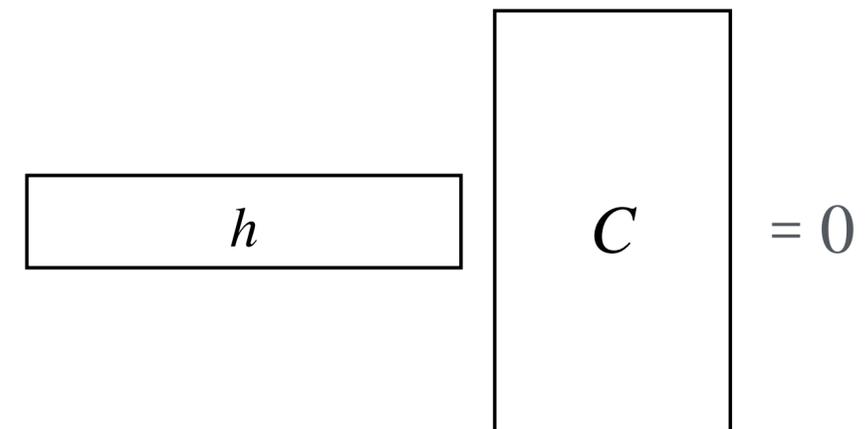
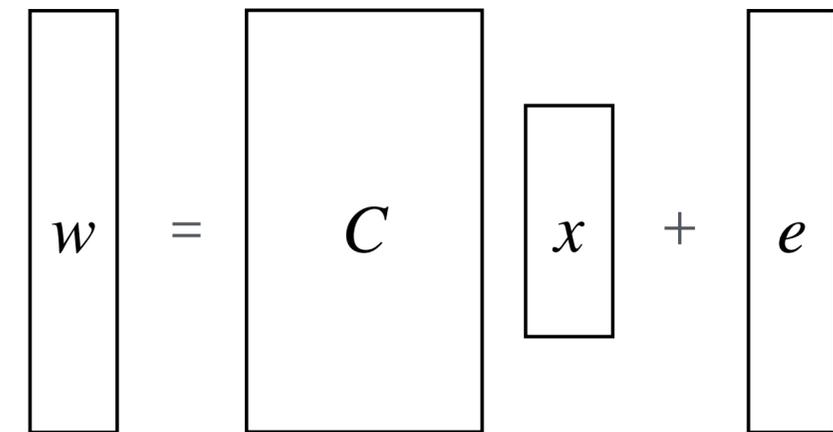
Dual space $\mathcal{C}^\perp = \{h : \langle h, v \rangle = 0, \forall v \in \mathcal{C}\}$

$$\langle h, w \rangle = \langle h, C \cdot x + e \rangle = \langle h, e \rangle$$

If h is **sparse**

$$\bullet w \leftarrow C \cdot x + e \quad \mathbb{E}_{e \leftarrow \text{Ber}(\eta)^m} (-1)^{\langle h, e \rangle} > 0$$

$$\bullet w \leftarrow \{0, 1\}^m \quad \mathbb{E}_{w \leftarrow \{0, 1\}^m} (-1)^{\langle h, w \rangle} = 0$$



$1/\text{poly}(n)$ gap

average-case distinguisher

Techniques

High-Level Ideas: light dual vectors

Input (C, w) , denote $w = C \cdot x + e$

Dual space $\mathcal{C}^\perp = \{h : \langle h, v \rangle = 0, \forall v \in \mathcal{C}\}$

$$\langle h, w \rangle = \langle h, C \cdot x + e \rangle = \langle h, e \rangle$$

If $h \leftarrow$ distribution of **sparse dual vector**

- w is η -close $\mathbb{E}_h(-1)^{\langle h, w \rangle} > 1/\text{poly}(n)$
- w is β -far $\mathbb{E}_h(-1)^{\langle h, w \rangle} < \text{negl}(n)$

A diagram representing the equation $w = C \cdot x + e$. It consists of four vertical rectangular boxes arranged horizontally. From left to right: a box containing w , an equals sign, a box containing C , a box containing x , a plus sign, and a box containing e . The boxes for w , x , and e are of similar height, while the box for C is significantly taller.

A diagram representing the equation $h \cdot C = 0$. It consists of three horizontal rectangular boxes arranged horizontally. From left to right: a box containing h , a box containing C , and an equals sign followed by a zero. The box for h is significantly wider than the box for C .

worst-case distinguisher

Main result

Algorithm with Preprocessing for (Search) BNCP

Theorem 1. There is an algorithm with preprocessing for $\text{DBNCP}_{\beta,\eta}$ with both advice size and running time $m^2 \exp[O(\eta n / \log(1/\beta))]$.

Theorem 2. There is an algorithm with preprocessing for $\text{BNCP}_{\beta,\eta}$ with both advice size and running time $(m^2 \log(1/\alpha)/n)^2 \cdot \exp[O(\eta n / \log(1/\alpha))]$, where $\alpha = \beta + 2\eta$.

Corollary 2. When $\eta = O(\log^2 n/n)$, there is an algorithm with preprocessing for BNCP with both advice size and running time polynomial in n .

Thank you!